You wake up in a preservation tube in a destroyed lab (index.html)

Leave the lab

Pick up news paper to see the world has been thrown into a nuclear wasteland by war. It is 2050.

Go on top of building

Get a vantage point, can see a compound with people in it far away

Walk/Run

Go to other track

Try to find a vehicle

Try multiple vehicles, nothing works, can see zombies approaching

Try to fix car

Unable to fix car, don't make it out END

Just run

Run away, where to go, zombies closing in

center of city

Go to other track

Out of city

Go to other track

Explore streets

Found by group of zombies

Fight

Pick up metal rod from nearest pile of scrap, survive for a bit, zombies keep coming though

Run away

Able to run away, zombies keep coming, where to run

Run to center of town

Find horde of zombies, don't survive END

Run out of town

Can see a compound in the distance

Slow down

Zombies jumps out of nearby bush, cant fight it off END

Barely make it to compound, let you in, survive END

Explore the lab

You come across a dark room and there is a muffled scream coming from the corner. (explore.html)

Avoid the sound

You continue into a room with a flickering light. There is a shadowy figure standing completely still in the center of the room (shadow.html)

Approach the figure

The figure is another person, he takes you to a group of survivors that brief you(survivor.html)

Stay with group

Survive with group END

Don't stay with

Go out into wilderness-don't survive END

Throw something at the figure from a distance

The figure turns out to be another person. You hit him, drops gun, shoots leg, don't recover END (throw.html)

Approach the sound

A 6'5", genetically mutated money leaps out from behind a broken desk. (approach.html)

Stay away from the light

The dark path leads to a dead end. Try to hide but the monkey has night vision. The monkey catches you and you never make it out of the lab. END (dark.html)

Run towards the light

You run and find a skylight, when the monkey runs into the light, he turns to stone and crumbles away (light.html)

Go to leave.html